

The Kindness Coin

Learning goal

Explain giving as a voluntary choice that can include money, time or help.

Preparation

Print the pupil pages. Read tasks aloud, invite pointing or speaking, and scribe if needed. Use fictional inputs only.

Teaching flow

5 min**Hook**

Read the story aloud. Ask which card facts are known and what the class needs to find out.

10 min**Model**

Think aloud through task 1: Name two different ways the class could help the reading corner.

20 min**Practise**

Pupils tackle tasks 2 and 3. Ask which card fact supports each answer.

7 min**Discuss**

Discuss this likely misconception: Do not request actual donations or rank pupils by how much they give.

3 min**Exit**

Use the reflection as the exit check: What should we ask before giving something to a project?

Evidence of learning

Ask what is needed and whether the gift is useful and welcome.

The Kindness Coin

Model answers

1. A play coin, time making labels, asking what is useful, or help with the work are valid.
2. Two play coins remain.
3. No. Giving is voluntary; kindness is not measured by money.

Reflection check

What should we ask before giving something to a project?

Look for: Ask what is needed and whether the gift is useful and welcome.

Watch for

Do not request actual donations or rank pupils by how much they give.

Adapt the lesson

Support: Offer two picture choices: a coin and helping hands.

Stretch: Plan a no-cost act of help and ask how you would know whether it helped.

Teach at home

Read one task at a time. Let the child point, draw or explain; split the lesson into two short sittings.

Notes: what can the pupil already explain?

Teaching example: not personal financial advice.